EXPERIENCE

DISCOVER

EXPLORE

CENTER

BA (HONS)INTERIOR ARCHITECTURE AND DESIGN 2019-2020

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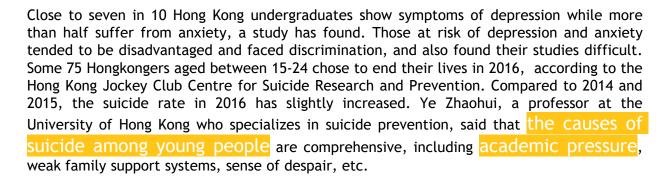
PROJECT BRIEF

TOPIC ISSUES
CLIENT

T O P I C ISSUES

"Young people's lives in Hong Kong are not easy. They do not have comfortable lives in this affluent society, and they each bear their own pressure,""

Wan Lap-man (social worker)



Why are Hong Kong students stressed?

Family expectations

- -Parents recognize children's performance
- -Unexpectedly bring stress

Social culture

- -"Achievement First"
- -The importance of outstanding "scores"

One way out

- -Inadequate recognition of vocational education in Hong Kong
- -Is it necessary to enter university?

Major Academic Pressure

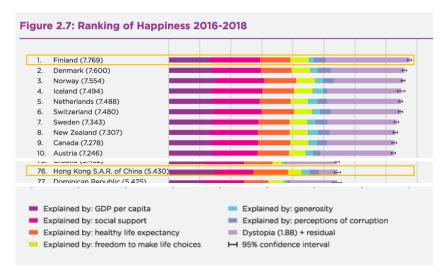
During the period from September to October this year, the Youth Association Healthy Thinking Center interviewed 2,685 S1 to S6 students from 14 different middle schools in the form of a convenient sample self-filled index. "Quiz / Examination" "Unsatisfactory results' (53.6%),(51.9%) and "Reduction in rest time" (49.9%). As a result, nearly a guarter (24%) said that they felt severely because of "social tension"; " Conflicts among peers due to different opinions on social events (9.2%) and "cold / cited / bullyed by classmates" (8.3%) have also become one of the sources of stress for some classmates.

Are Hong Kong students happy?

The overall happiness index of Hong Kong school children has risen from last year, hitting a five-year high, with a perfect score of 10, with an overall score of 6.81, an increase of 0.08 from last year. However, the happiness index of students aged 15 to 18 fell by nearly 5% year-on-year, and it is estimated that academic pressure has the greatest impact.

Zhuhai College's Center for Public Opinion and Poll Research conducted a survey on the "Happiness Index of Hong Kong Schoolchildren for the 2018/19 School Year" and interviewed more than 4,800 elementary and middle school students using a questionnaire. The students interviewed indicated that they were very unhappy. Among them, the highest percentage of secondary three students reported being very unhappy, recording 6.24%. The survey also found that the older the students, the lower the family happiness index.





CASE STUDY

Finland's Education

- · No Standardized Testing
- Collaboration, Not Competition
- · Creating a Healthy Learning Environment
- Less Stress
- Learning Through Play

According to the World Happiness Report 2019, Finland ranks first among 156 countries and territories worldwide, while Hong Kong ranks 76th.

Compare with the education Finland and Hong Kong, Finnish students have an average of about 10 to 12.5 hours per week to encourage students to participate in multiple after-school activities. Hong Kong kindergarten, elementary and secondary students spend an average of 62.2 hours per week, and secondary school students reach 76.5 hours

Finnish students do not need to take standardized tests before the age of 16. Educational authorities believe that frequent tests will cause teachers to attach too much importance to the training and recitation of subjects, and less emphasis on understanding. In Hong Kong, students are already facing the TSA test in the third grade of primary school to assess the students' basic ability levels in Chinese, English and Mathematics at the end of the first to third study stages.



AIM

Designing an experience center to allows student to self experience, self discover and self explore. Through different zone, learning through play, so that students increase their interest in learning, thereby reducing the stress of learning.



OBJECTIVE

Walking into different zone, to experiences, to challenges, to attempts, to find how to make the decision to complete the journey.



T O P I C ISSUES



The Government strives to nurture the youths and support them in fully realising their potential. However, following the decline of our birth rate in recent years, student recruits to uniformed groups are decreasing in number. The Government encourage the uniformed groups to strengthen their co-operation with schools so as to attract more youth participants. They hope the young people taking part in more extra-curricular activities, which are certainly good for their physical and mental well-being. Step outside the classroom to broaden the vision and knowledge by joining leadership training and outdoor expeditions or the like. They are all good for enhancing self-confidence, leadership skills and sense of responsibility, hence the development of positive values and abilities to contribute to society.



Some scouts pointed out that in the face of pressure from family, work and life, they felt very embarrassed. He also believes that the Scout decompressed him, and that the sense of satisfaction and mission he received in engaging in Scout activities can support him to continue to face pressure from all sides.

1909

SCOUT ASSOCIATION OF HONG KONG

MISSION & VISION

The Aim of the Scout Association of Hong Kong is to encourage the physical, intellectual, social, spiritual and aesthetic development of young people so that they may take a constructive place in society.

The Mission of the Association is to operate an education movement for young people providing them with CHALLENGING and TRAINING PROGRAMMES for their physical, intellectual, social, spiritual and aesthetic development.

The Scout Movement in Hong Kong needs constant innovation to cater to the development of young people and social change, but at the same time, it must adhere to traditions, maintain the Scout laws and vows, the squad system, autonomy and self-service, and serve the community

BACKGROUND

The Scout Center hopes to strengthen cooperation with schools through the experience hall, and hopes to deepen the students' understanding of Scouts. Challenge yourself through activities. When faced with difficulties, you should not give up in the face of failure. You can keep trying and everything can be solved.

CLIENT





2020

TARGET GROUP

Collaborate with schools to provide a brand new teaching environment to increase students' awareness of the Scout Center and enable students to learn from the game center through environment and technology)

PRIMARY SCHOOL



- Grade four to grade six student in Primary School
- 9-11 years students



- From 1 to From 3 student in Secondary School
- 12-14 years old students

02

SITE ANALYSIS

SITE PROPOSAL

SITE ENVIRONMENT

EXISTING SITE PLAN

SITE SWOT

TARGET GROUP

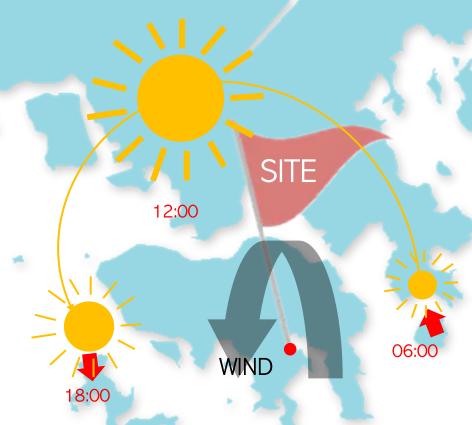
TAI TAM SCOUT CENTRE

HONG KONG,

RBL 873, TAI TAM RESERVOIR ROAD, STANLEY, HONG KONG

22.239208, 114.223235

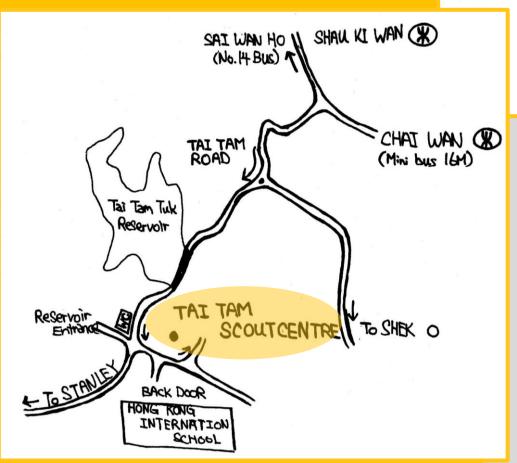
THE SOUTHEAST OF HONG KONG

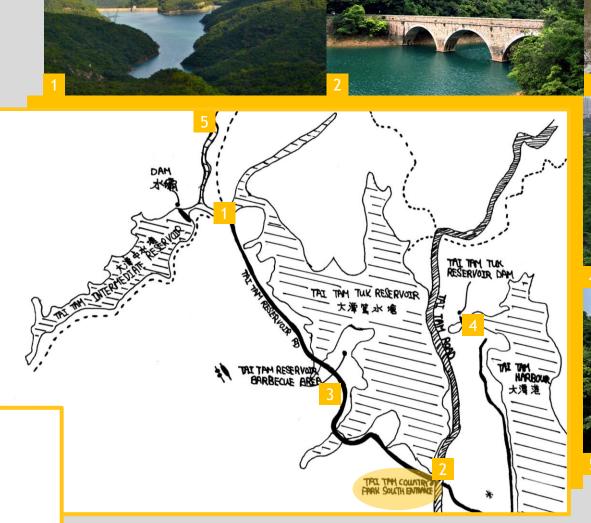


SITE LOCATION

NATURAL PHYSICAL FEATURES

Tai Tam Scout Centre is an area located in the southeast of Hong Kong South Island, most of which is covered by Tai Tam Reservoir, Tai Tam Country Park and Tai Tam Country Park. Along the Tai Tam Road are some historic luxury apartments. The south of Tai Tam is Redhill Peninsula. Most of the land built into low level mansion; The West of Tai Tam is Tai Tam Reservoir and Country Park; The North is adjacent to Chai Wan.





TRANSPORTATION



Taxi CENTRAL <> TAI TAM 20 mins ~15.5km

MONGKOK <> TAI TAM 24 mins ~18.6km

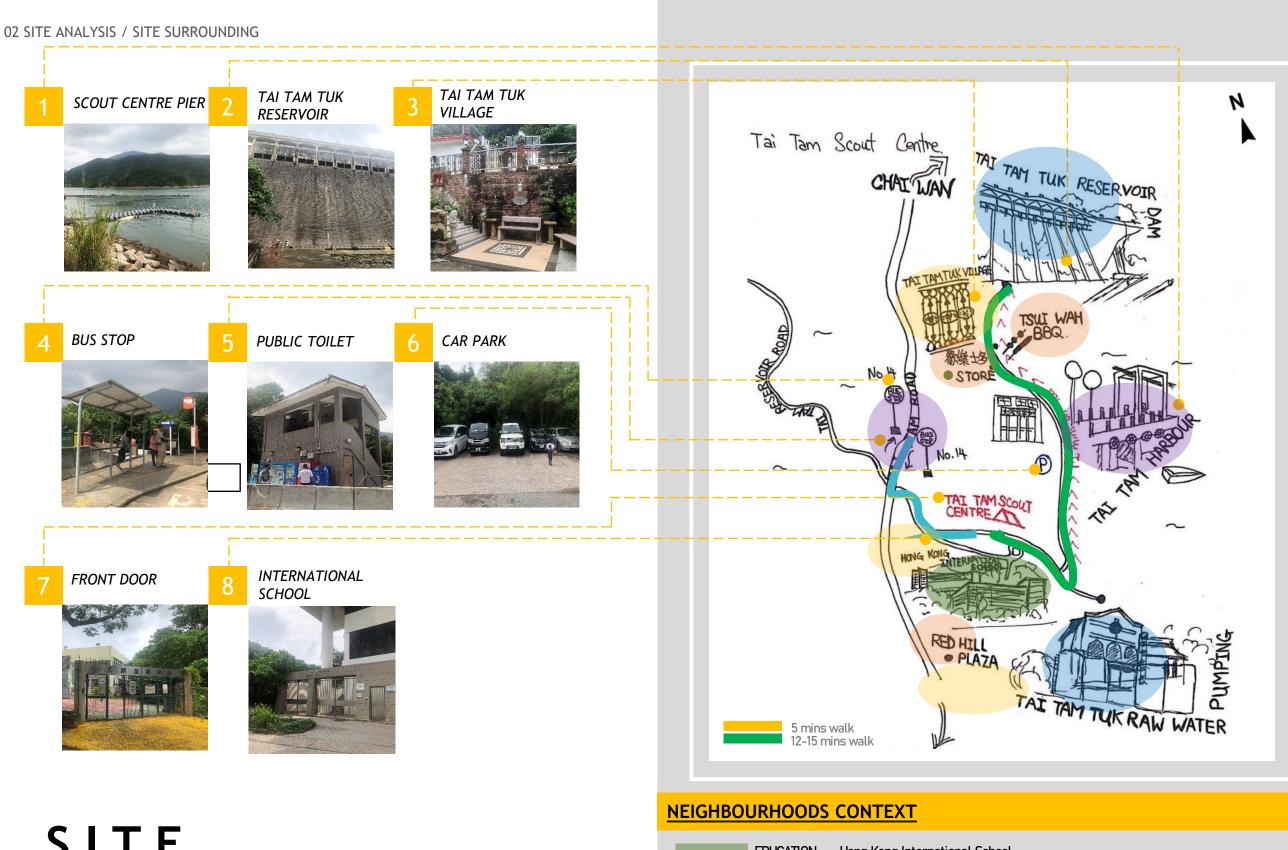


Minibus No. 16M CHAI WAN MTR <> TAI TAM STANLEY <> TAI TAM 30 - 40 mins

30 - 40 mins



Bus No.14 Grand Promenade <> Stanley Fort (Gate)/ Ma



SITE SURROUNDING

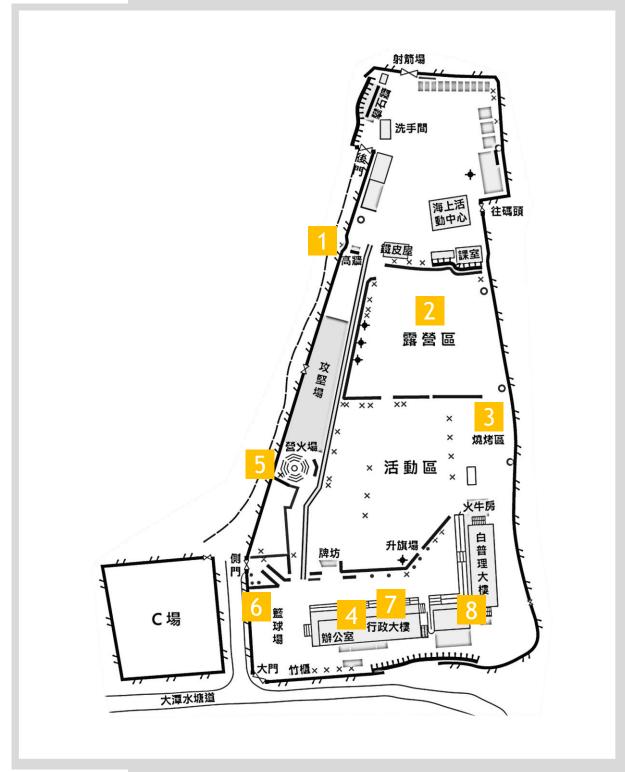
EDUCATION Hong Kong International School

MONUMENTS Tai Tam Tuk Raw Water Pumping Station /T ai Tam Tuk Reservoir Dam

RESIDENTIAL Tai Tam Garden / Tai Tam Tuk Village / Red Hill Peninsula

TRANSPORT Bus Stop / Pier

FACILITY Red Hill Plaza - Supermarket/ House Properties / Snack Store / BBQ Area



SITE ENVIRONMENT



High Wall



Tenting Area



BBQ Site



Admin. Building



Campfire Circle



Basketball Court



Admin. Building



Bradbury Building

STRENGTHS

- country parks give hikers some natural stress relie
- wooded hillsides and craggy ridges help Hong Kongers escape from city life
- No other building block the sea view

WEAKNESSES

- Low people flow
- Far away from the city
- No restaurant near



OPPORTUNITIES/

- Create a hashtag point for the young
- Rebuild the image of Scout organization in HK



THREATS

- Easily replaced by other competitor
- similar attraction spots in HK demand of current youth generation

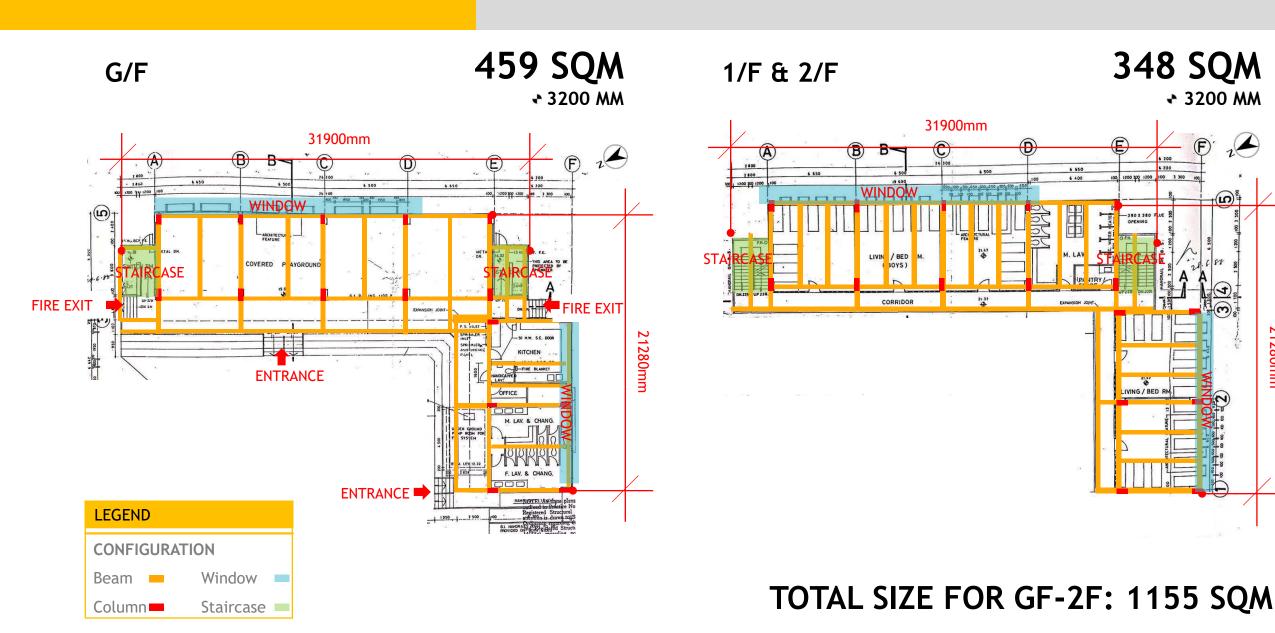
EXISTING FLOOR PLAN

BUILDING ANALYSIS

The building configuration is two rectangular shape connected it become a L shade. The total area size is 1155 SQM. Structural support by 16 columns on each floor. The window on the east and south side. There are 2 main entrance access to the building and two fire escape stairs. The ceiling height is 3200mm for each floor. There is no elevator.

SUMMARY

- Demolish the existing room to redesign the human flow.
- To build en elevator for Accessible use.
- Re-arrange the entrance



03

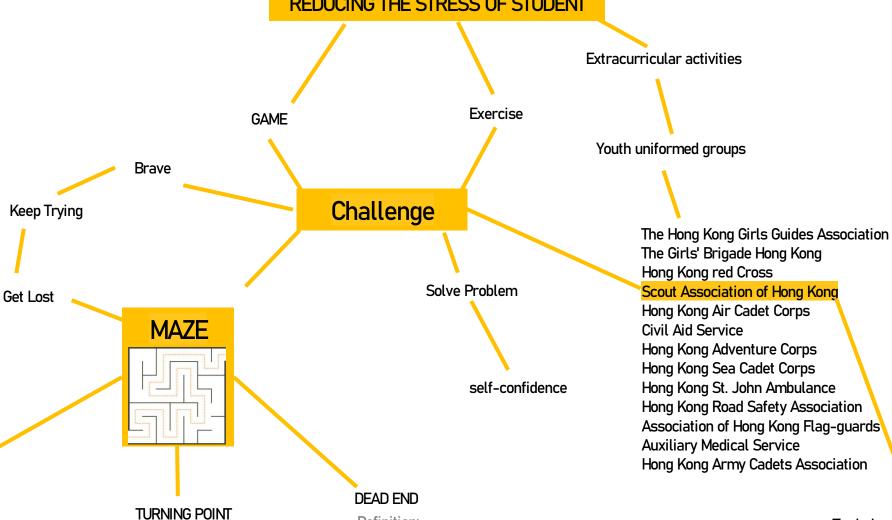
CONCEPT DEVELOPMENT

CONCEPT STATEMENT
CONCEPT DEFINITION
COLLAGE

CONCEPT **EXPLORATION** MAIN MAP



REDUCING THE STRESS OF STUDENT



To help students co-operate in adversity to solve problems and build personal confidence

JOURNEY

easily.

Definition: Everyone has stepping their own way. Some one is very rugged. But some one may be

Definition: Everyone facing different challenge on their life

Definition:

The problem they are facing (If you have brave to facing the challenge you can restart the maze until you find the exit like if you solved the difficult you can walk through your life to create your own path)

03 CONCEPT DEVELOPMENT / CONCEPT STATEMENT

EVERY END IS A NEW BEGINNING THIS IS LIFE



DESIGN CONCEPT

START

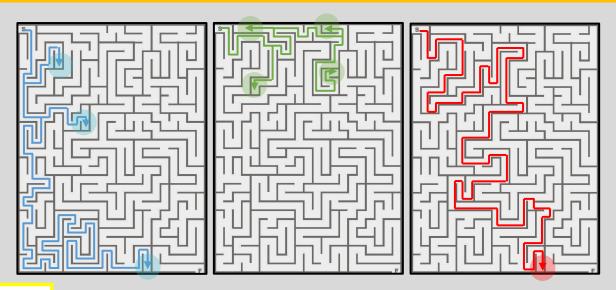
CONCEPT: MAZE

MAZE IS A PATH OR COLLECTION OF PATHS, TYPICALLY FROM AN ENTRANCE TO A GOAL.

LIFE JOURNEY & MAZE

Life has different way. Everyone has stepping their own way. Some one is very rugged. But some one may be easily. Everyone facing different challenge on their life like facing the dead end in the maze. If you have brave to facing the challenge you can restart the maze until you find the exit like if you solved the difficult you can walk through your life to create your own path.

HOW TO YOU PLAY THIS MAZE?



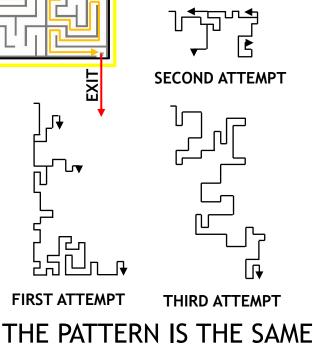
DEAD END

Usually get of maze and every time when you encounter something that is dead end. You will restart again. That may be 7 or 8 this maze. And then you will restart 8 or 9 times.

RESTART

Depends on how many challenge you able to take.

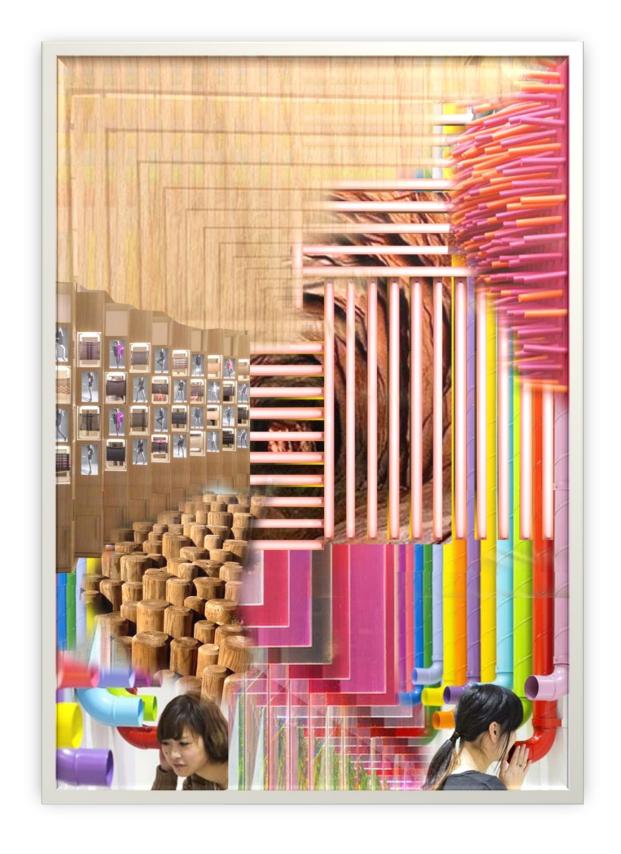
REPEAT: DEAD END = RESTART = CHALLENGE



The purpose of this experience hall is to make young people understand that the problem they are facing is just a small problem in life, just like a dead end in a maze. There are many types of dead end in life. As long as you continue to challenge and try I'm sure you can find the exit.

TURNING POINT

CONCEPT DEVELOPMENT MOOD IMAGE





CONCEPT DEVELOPMENT 'SPIRIT OF PLACE' C O L L A G E

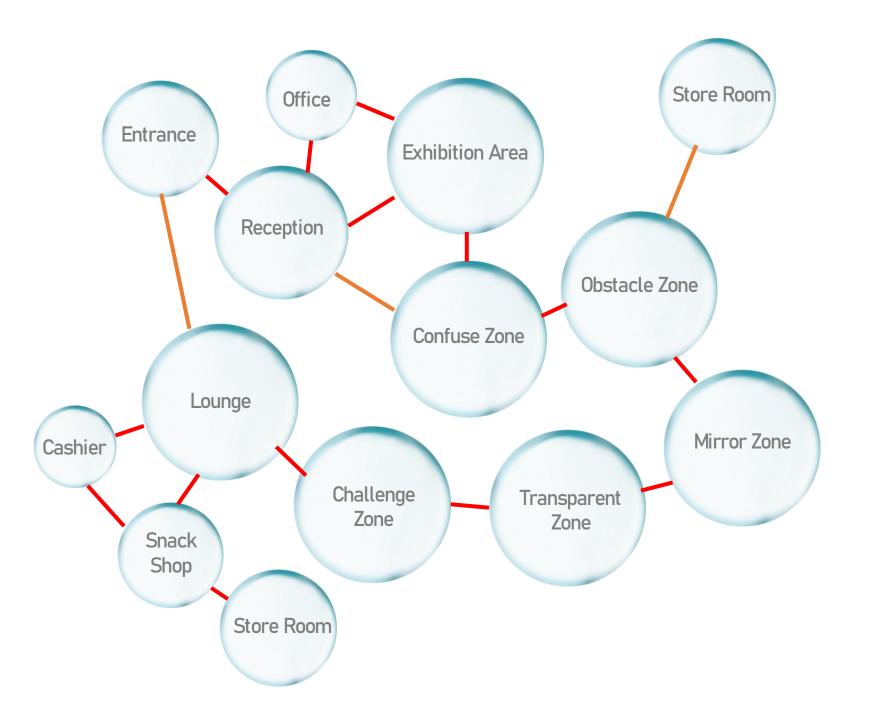
04

DESIGN DEVELOPMENT

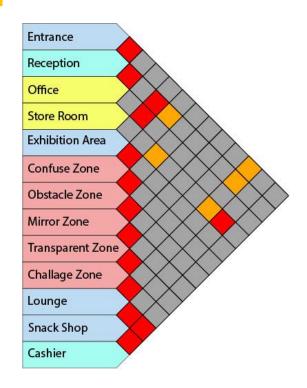
BUBBLE DIAGRAM
ZONE DIAGRAM
AREA SPECIFICATION
BLOCK DIAGRAM
FLOOR PLAN DEVELOPMENT

BUBBLE DIAGRAM

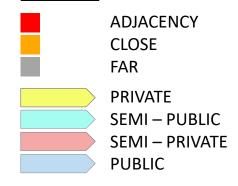
DESIGN DEVELOPMENT

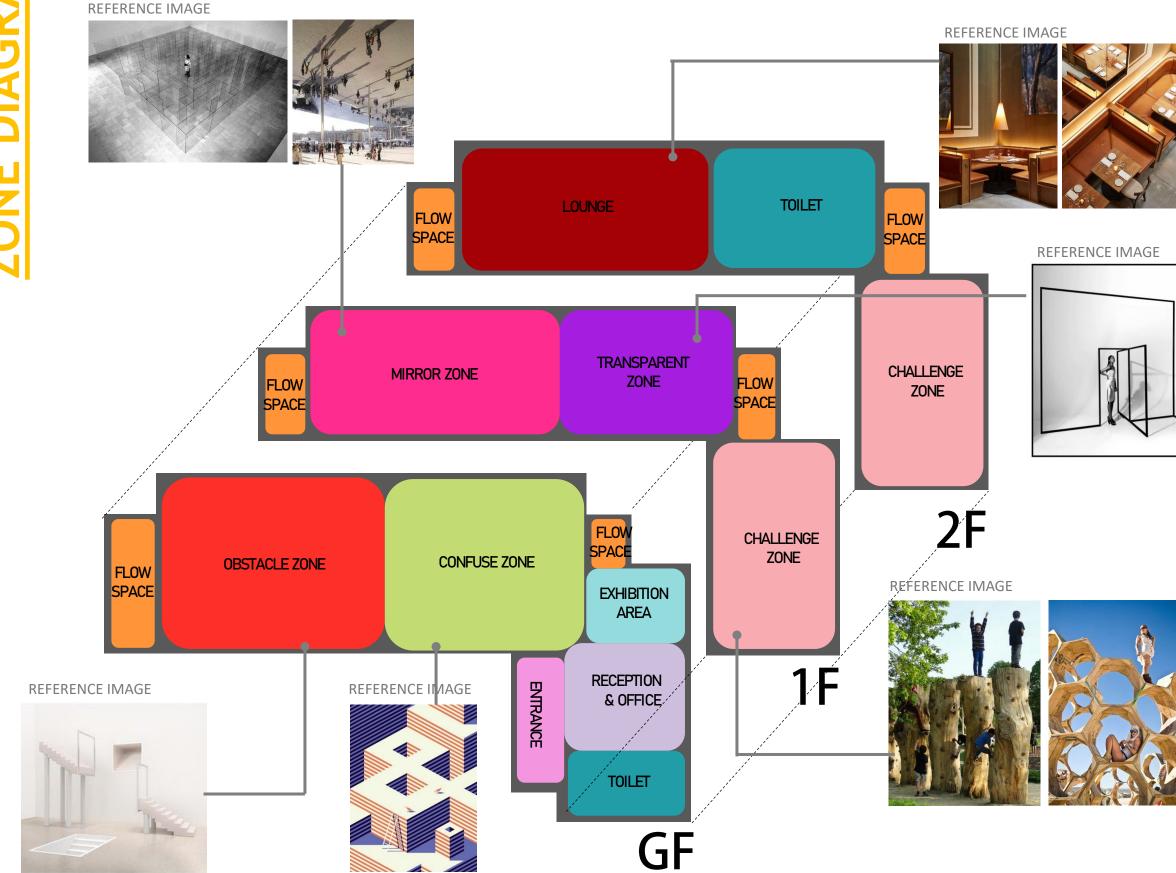


MATRIX

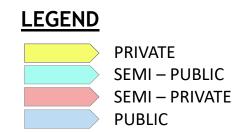








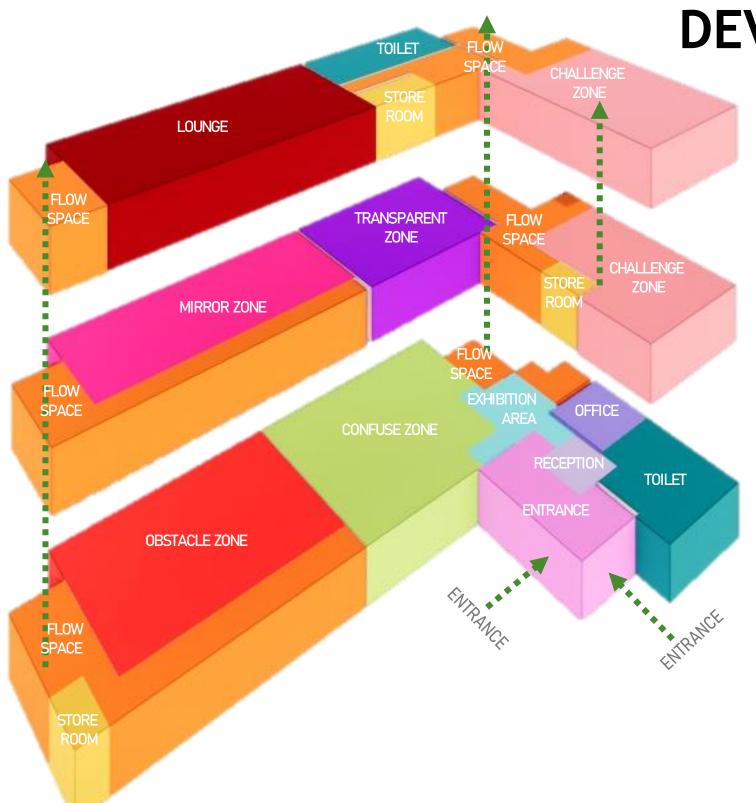
AREA SPECIFICATION DESIGN DEVELOPMENT



Area Name	Size (Sqm)	Size (%)	Function	Equipment & Facilities	Furniture	Open Hours	Staff No.
Entrance	24	3.7 %	/	Air conditioner	/	09:00-18:00	1
Reception	11	1.5%	Welcoming	computer/ Air conditioner	Desk/ Chair	09:00-18:00	2
Office	17	2.2%	/	Computer/ Printer/Air conditioner	Desk/ Chair	09:00-18:00	4
Store Room	7	1%	/	Air conditioner	Shelf	09:00-18:00	/
Lounge	101	13.6%	Eating/ reading/ relaxing/ rest	Air conditioner/ Projector	Table / Chair	09:00-18:00	/
Snack Shop	13	1.7%	Provide the food & drink	CCTV/ Fridge/ Air conditioner	/	09:00-18:00	1
Cashier	5	1%	1	CCTV/POS/ Air conditioner	Chair	09:00-18:00	1
Exhibition Area	20	3.2%	For guest know more the experience center	CCTV/ Air conditioner	/		/
Confuse Zone	135	18.1%	Let the guest to face the confusion feel (reflect to the young age)	CCTV/ Air conditioner	/	09:00-18:00	/
Obstacle Zone	142	19.1%	Let the guest to feel the rugged life (reflect to the adulthood into the society)	CCTV/ Air conditioner	/	09:00-18:00	/
Mirror Zone	106	14.3%	Let the guest to look themselves in different angle (reflect to the middle aged)	CCTV/ Air conditioner	/	09:00-18:00	/
Transparent Zone	78	10.5%	Let the guest to know the right direction (reflect to the elderly aged)	CCTV/ Air conditioner	1	09:00-18:00	1
Challenge Zone	83	11.2%	Climbing to Face to your guts (step into next level of your life)	CCTV/ Air conditioner	1	09:00-18:00	1

BLOCK DIAGRAM DESIGN

DEVELOPMENT

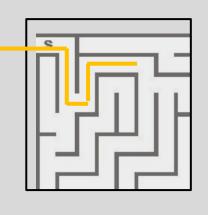


LEGEND

24 SQM	ENTRANCE
11 SQM	RECEPTION
17 SQM	OFFICE
7 SQM	STORE ROOM
119SQM	LOUNGE
20 SQM	EXHIBITION AREA
135 SQM	CONFUSE ZONE
142 SQM	OBSTACLE ZONE
106 SQM	MIRROR ZONE
78 SQM	TRANSPARENT ZONE
83SQM	CHALLENGE ZONE
76 SQM	TOILET
214 SQM	FLOW SPACE
4 ·····	PATH FOR GUEST

DESIGN ELEMENTS

THERE IS USUALLY 90 DEGREE AND THEN YOU TURNS.



THIS IS THE FIRST TURN

THIS IS TH

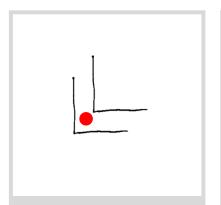
SECOND TURI

THE OTHER WA

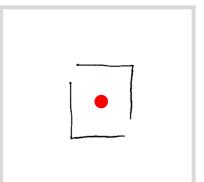
THIS IS THE THIR



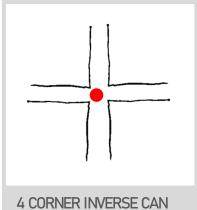
THEY ARE ON 90 DEGREE



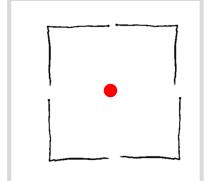
2 CORNER INVERSE CAN CREATE A PATH



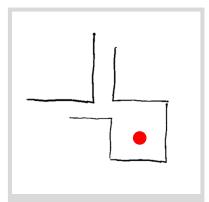
2 CORNER OUTVERSE CAN CREATE A SMALL SPACE



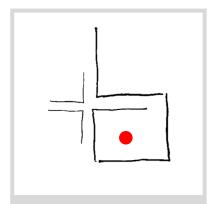
CREATE 4 PATH



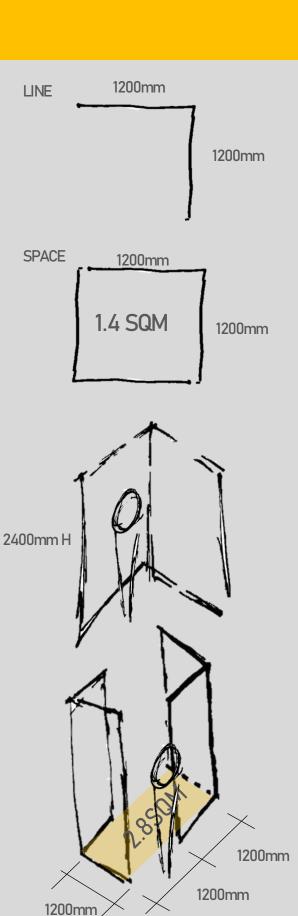
4 CORNER OUTVERSE CAN CREATE A LARGE SPACE

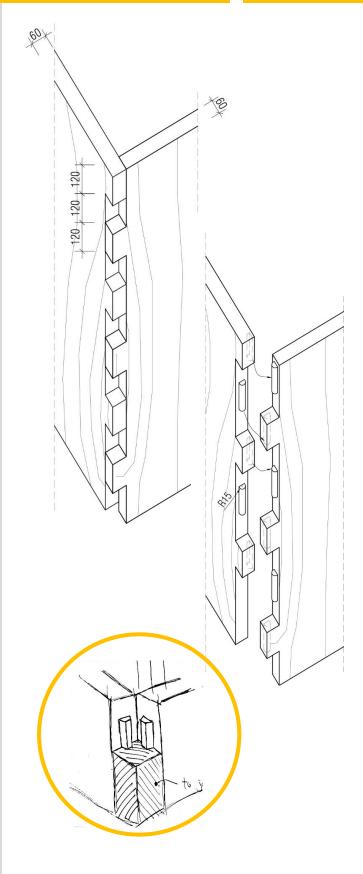


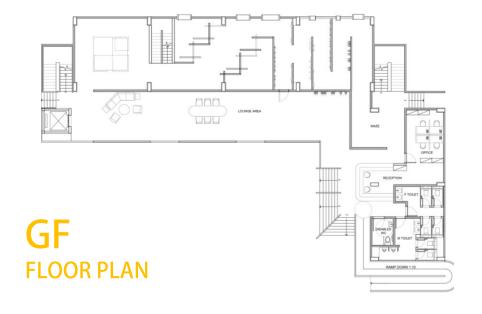
4 CORNER IN DIFFERENCE SCALE, CAN CREATE A PATH AND SPACE

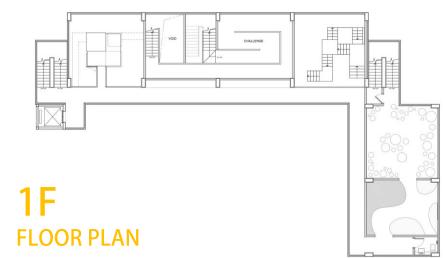


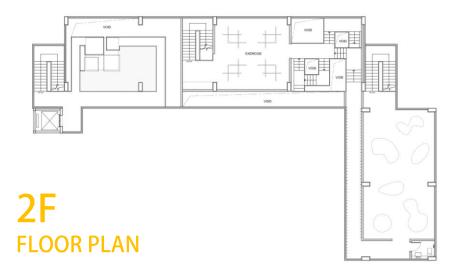
5 CORNER IN DIFFERENCE SCALE, CAN CREATE A PATH AND SPACE







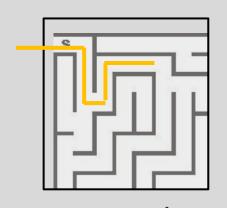








03 DESIGN DEVELOPMENT / PROTOTYPE DEVELOPMENT





DEAD END = RESTART

REPEAT

LINE

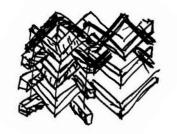






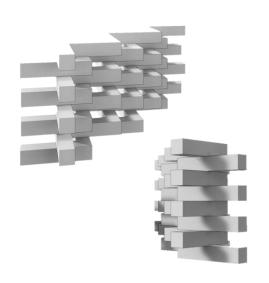


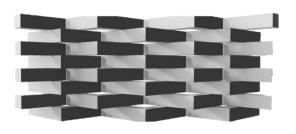


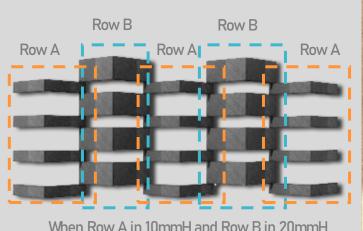




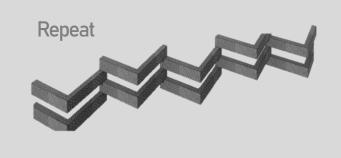








When Row A in 10mmH and Row B in 20mmH





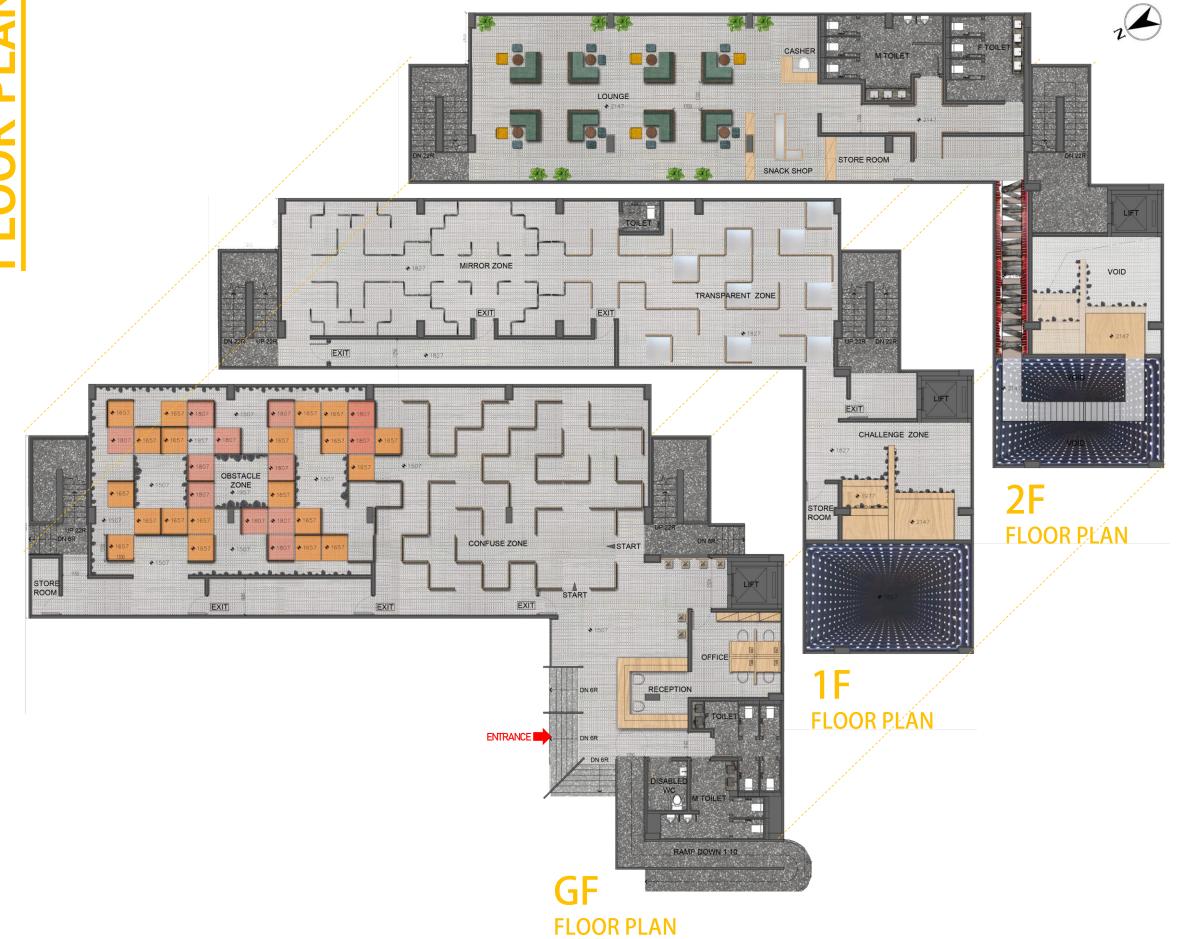


THE PROTOTYPE DEVELOPMENT

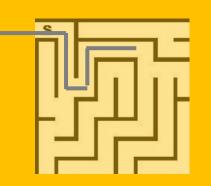
05

DESIGN PROPOSAL

FLOOR PLAN
SPACE RENDERING



FACADE



For the Façade design, applied the REPEAT design element "90 degree" turning point for the wall.

REFERENCE IMAGE







DESIGN ELEMENT



MATERIAL



ALUMINUM PANEL ALUMINUM PANEL



05 DESIGN PROPOSAL / SKETCH & RENDERING



ENTRANCE RECEPTION

WOOD VENEER

MATERIAL

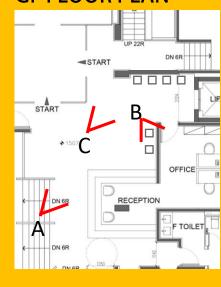
LEATHER

WALLCOVERING

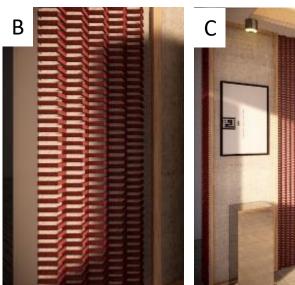
LIGHT TROUGH INDIRECT LIGHT

VINYL FLOOR

GF FLOOR PLAN

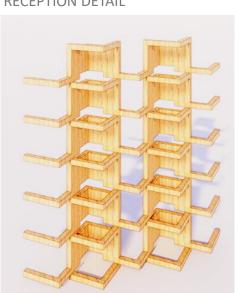


RECEPTION DETAIL EXHIBITION AREA

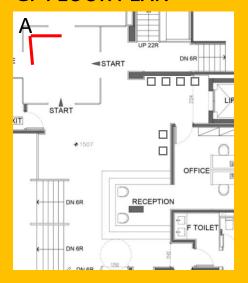


center.

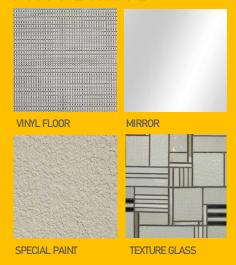




GF FLOOR PLAN

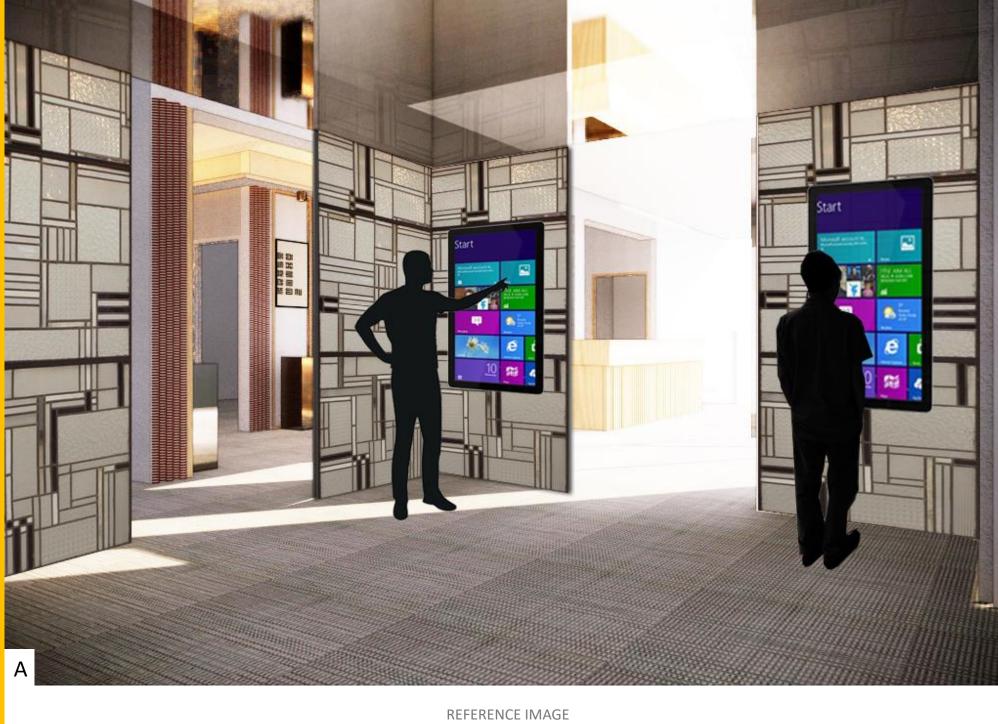


MATERIAL





TRANSITION SPACE





Before to start, the student will come to this area briefing. To know what is the task today for them to achieve.

MATERIAL



Α

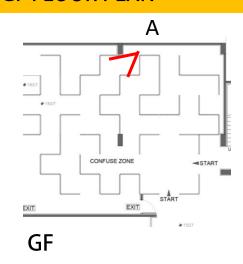


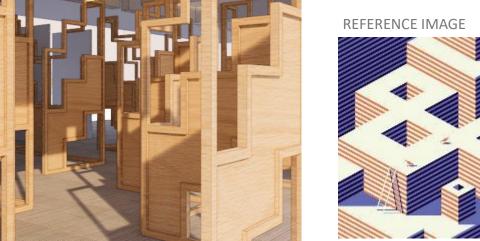


Surface mounted Direct Light

CONFUSE ZONE

GF FLOOR PLAN







PANEL DESIGN



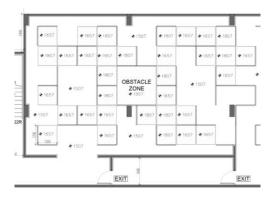
This is the first Zone. The design is using same wood panel to create the space, make it look like maze to let student confuse and get lost. But at the same time also have some decorated screen combine with the LED tough screen. People need to answer the question on the screen.

REFERENCE IMAGE

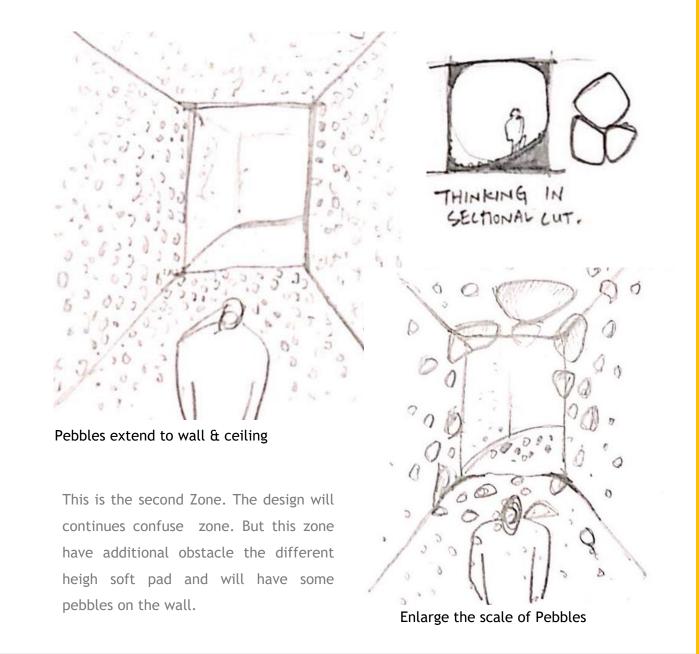








GF



OBSTACLE ZONE

SKETCH

MATERIAL













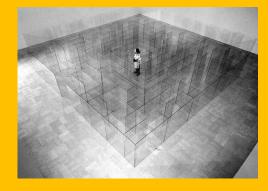
SPECIAL PAINT WALLCOVERING WOOD VENEER VINYL

Surface mou

MIRROR ZONE

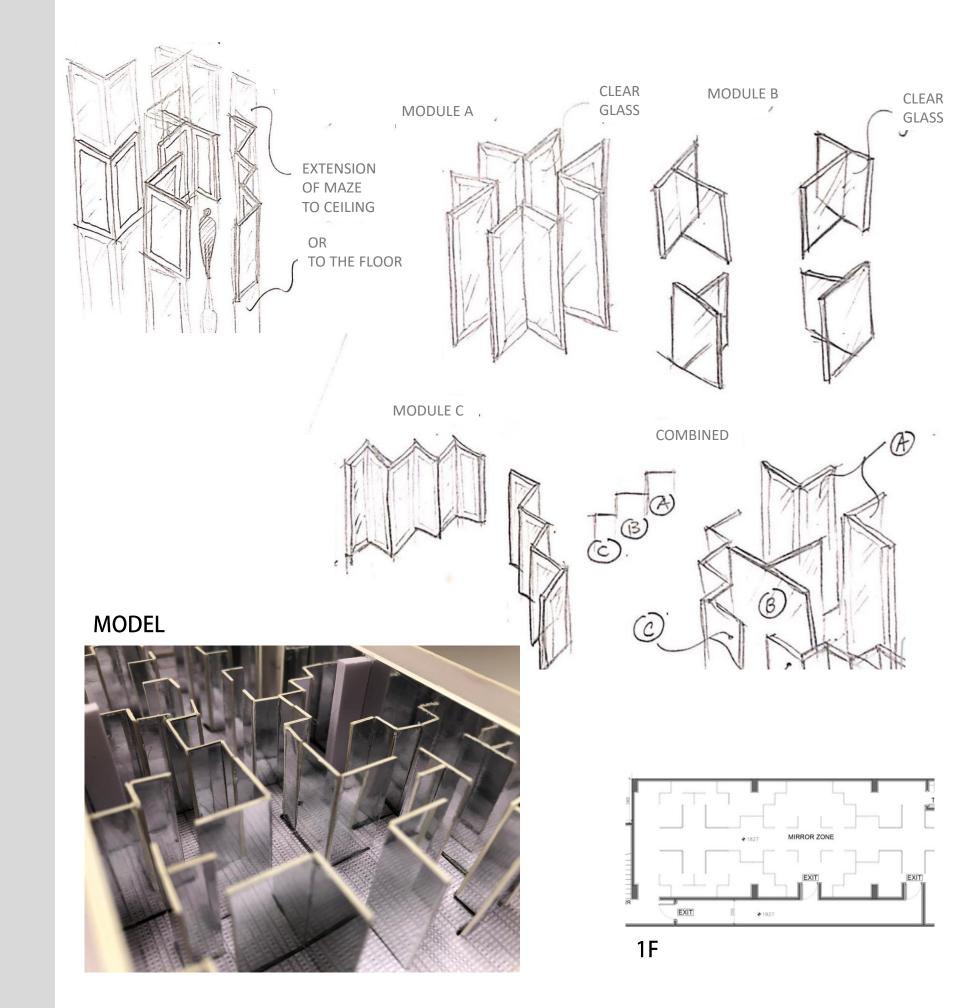
SKETCH

REFERENCE IMAGE



MATERIAL

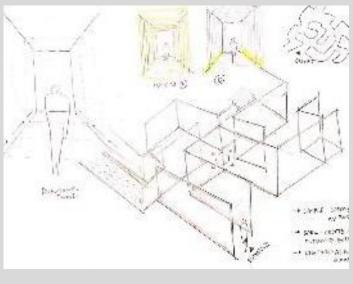








SKETCH



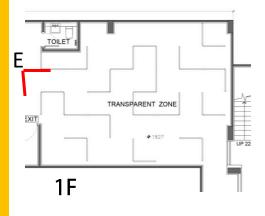
TRANSPARENT SPACE

MATERIAL



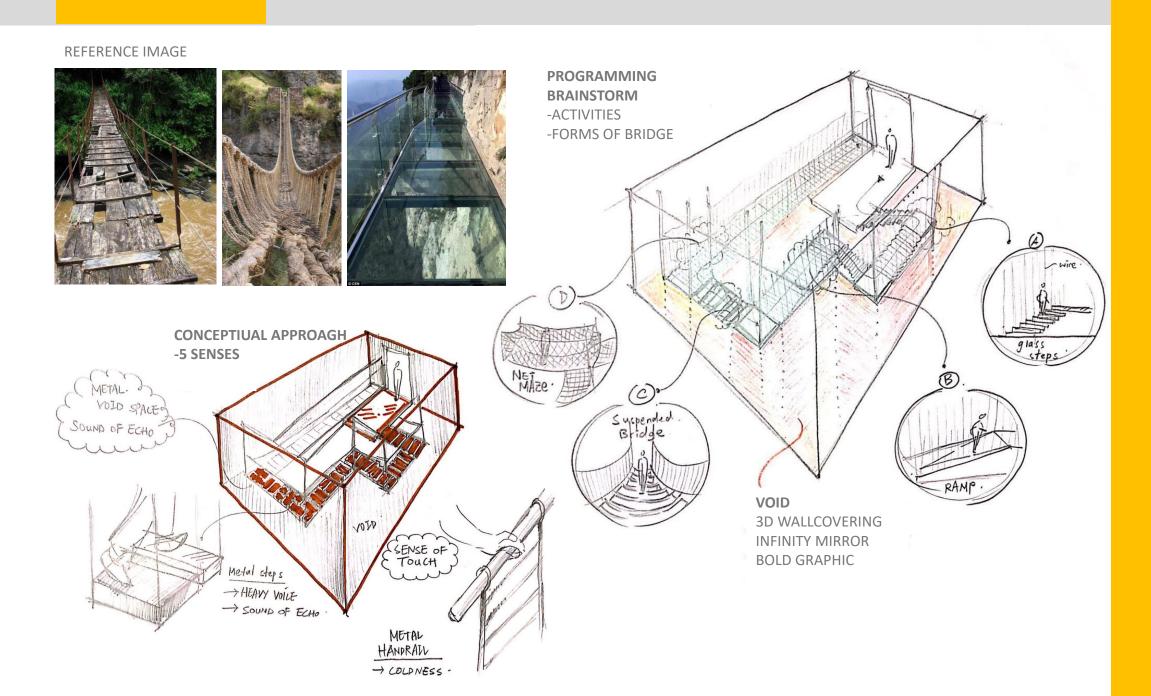
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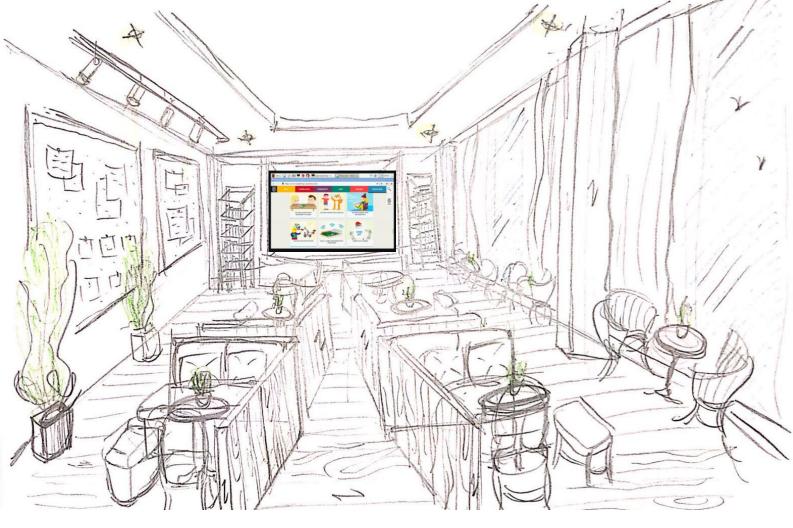


CHALLENGE ZONE

SKETCH







REFERENCE IMAGE





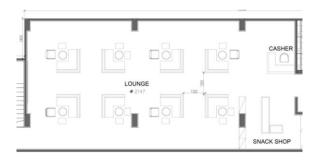
MATERIAL









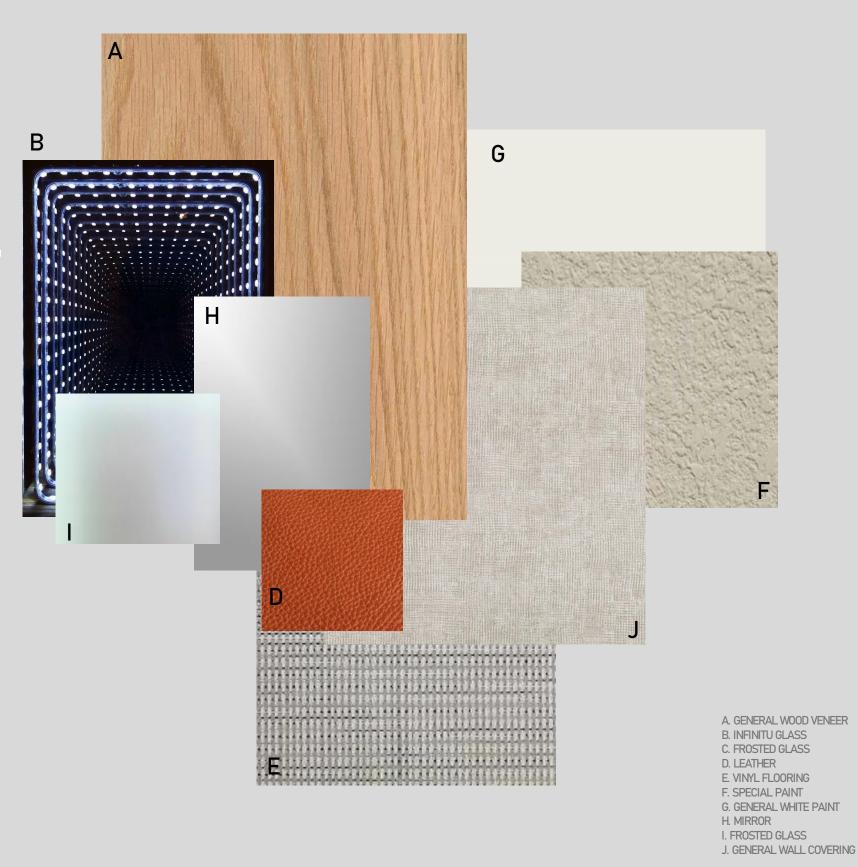


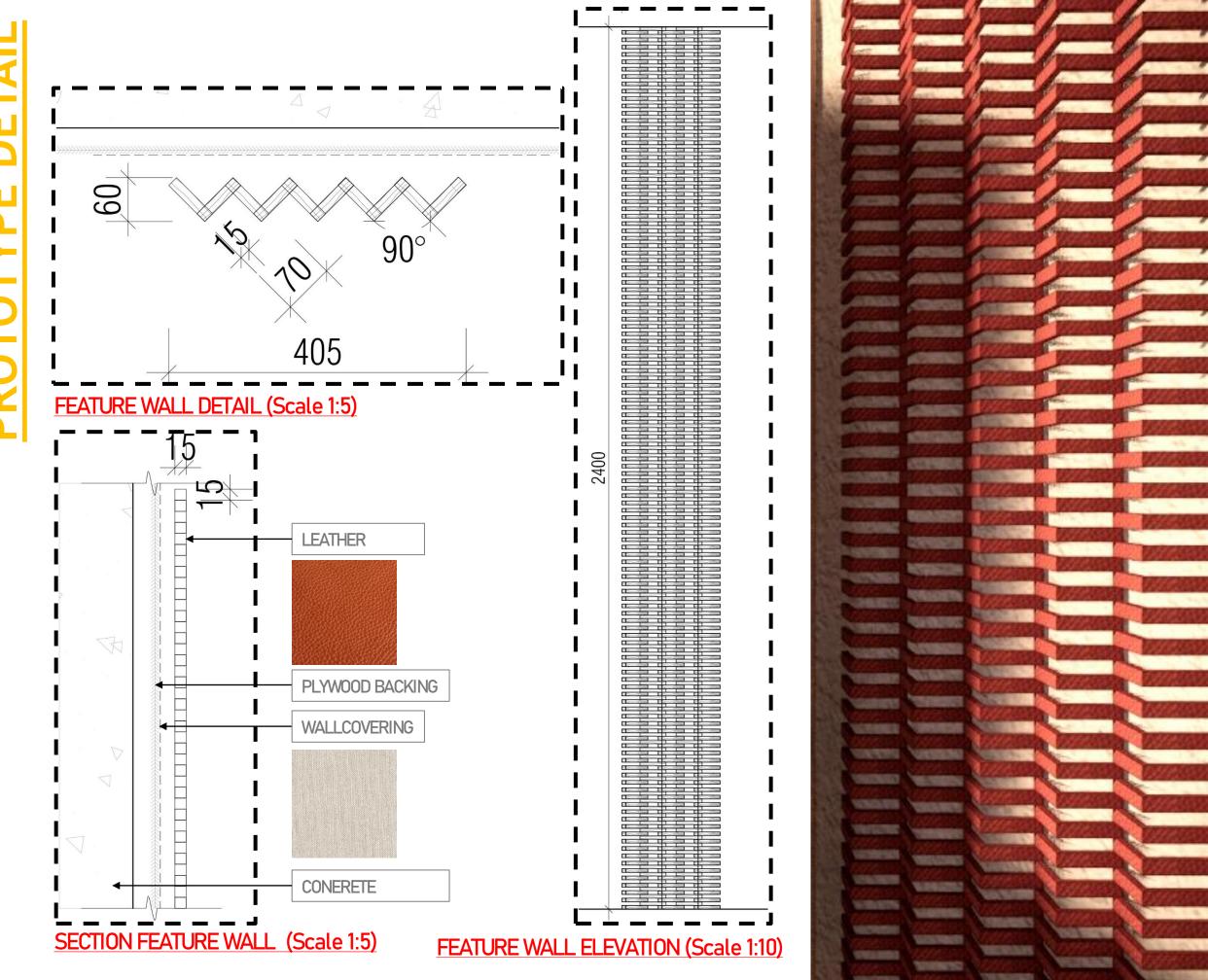
06

MATERIAL & DETAILING

MATERIAL BOARD PROTOTYPE DETAIL

MATERIAL BOARD

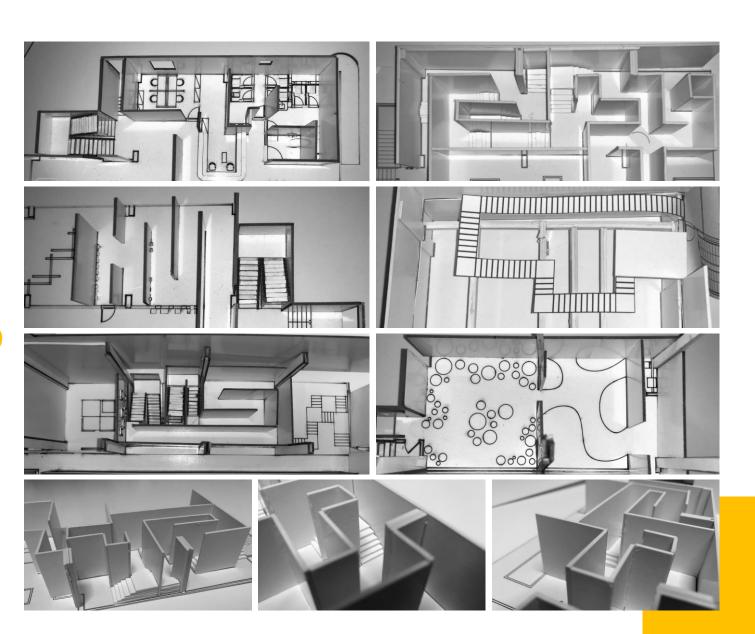




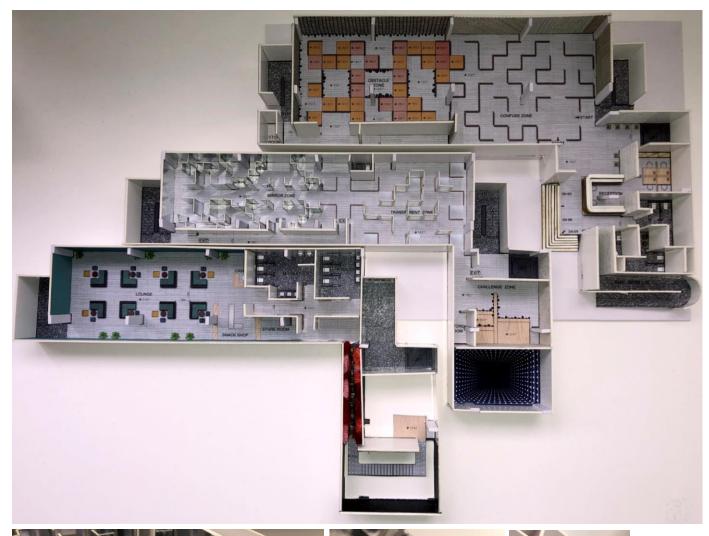
07

MODEL PHOTO PROJECT MODEL PHOTO PROTOTYPE

MOCK UP MODEL



MODEL



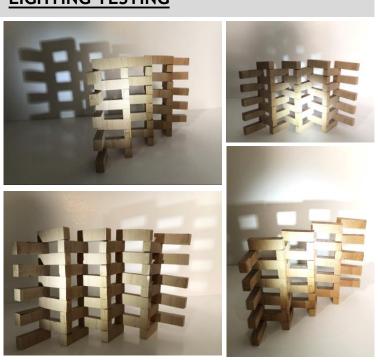




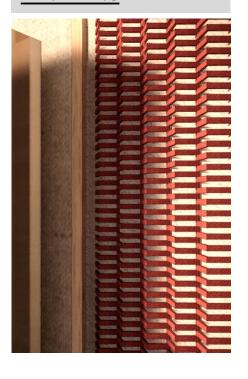
PROTO TYPE PHOTO



LIGHTING TESTING



RENDERING



UNIVERSITY OF PORTSHOUTH BE ORIGINATED REPORTED THE CENT, 2. ACADOMIC YEAR 2019-2020 NAME: CET RAR LEE (\$100%), UNIT: 312, WALGE PROJECT

CENTER

TOPIC ISSUES

"Though people"s lives in hong thing are not may. They do not face combetable loss in the afficient society, and they each her that own pressure,"

how to make the decision to complete the journey.

Designing an experience center to allows student to self experience, self discoverand self-explore. Through different zone, learning through play, so that students Increase their interest in learning, thereby reducing the stress of learning.

Walking into different zone, to experiences, to challenges, to attempts, to find

Roor Academy Presur

Why are Many Kong students stressed?

CLIENT



SCOUT ASSOCIATION OF HONG KONG







EXISTING SITE PLAN-

SECONDARY SCHOOL Sect of both tracket

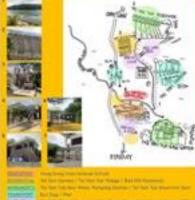
459 SQM

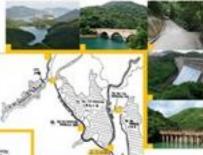
SITE PROPOSAL

TAI TAM SCOUT CENTRE HONG KONG

MATURAL PHYSICAL FEATURES.











CONCEPT EXPLORATION



COLUMN AND A SALE





BLOCK DIAGRAM

DESIGN DEVELOPMENT

AREA SPECIFICATION.

DESIGN ELEMENTS





DESIGN PROPOSAL







HYBRID DRAWING

















THANK YOU

REFERENCE

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